GO FISH GAME RULES

Set Up:
The players assemble in a circle and the dealer shuffles the cards. The dealer then passes the cards out face down, clockwise, and one at a time. If less than 4 people are playing, each player receives 7 cards. If more than 4 people are playing, each player receives 5 cards. The remaining deck is placed face down in the middle of the circle to form the “ocean”.

How to Play:
The game begins when the player to the left of the dealer “fishes” by asking another player if they have a certain card in their hand (e.g. “Do you have any Queens?”). If the player does have the type of card asked for, they must give the asker all of that type they possess. The asker then continues questioning the same or a different player if they have another or the same type of card. If a player does not have the typed asked for, they say “go fish” and the asker picks up the top card from the ocean. The gameplay then moves to the left and the next person fishes for cards.

A player makes a book when they have 4 of a kind. When a book is made, the player places the 4 cards face up in a pile in front of them to verify to the other players that they made a book. The game ends when all 13 books are made. The player with the most books wins. If a player runs out of cards during the game, they may select one from the ocean when it is their turn. If there are no more cards in the ocean, they are out of the game and the number of books they have is final.